

Flavie Aubert

3D generalist <u>linkedin.com</u> • www.flavie-aubert.com • Lyon, France <u>flavieaubert38@gmail.com</u>

Profile

Graduated from a bachelor in 3D Conception/VFX, I am specialized in 3D Hard-surface modeling, I also have a strong interest in visual effects and procedural tools. I am proficient on every steps of the 3D pipeline, and have a strong understanding of it.

Experience

2024/10 - 2025/04

Hardsurface modeling mentorship

With Senior Hardsurface modeler Andrew Hodgson - Modeling of a Robot, based on a concept by Brian Sum.

- Following industry standards.

2024/06 - 2024/11

DATA Processing technician

Caisse d'allocations familiales du Rhône • Lyon, france

- Digitalization technician on OPEX.

- DATA processing.

2021/05 - 2022/06

Graduation movie

« Under Control » • Lyon, France

- Teamwork on the production of a short film: 3D modeling, Uvs, Surfacing, Compositing

2022/02 - 2022/06

3D Generalist

Agence 33 degrés • Lyon, france

- 3D modeling, rigging, Uvs, surfacing, lighting and rendering.

- Product visualization

Skills

3D Modeling: Maya

Uvs : Maya

Surfacing: Substance Painter

Rendering, shading, lighting: Arnold, Maya

Compositing: Nuke

Infography: Photoshop, After effects

Languages: French, English, learning of Spanish Soft skills: Teamwork, Adaptability, autonomy Learning: Houdini, Blender, Mari, Zbrush...

Education

2019 - 2022

Bachelor 3D Conception/VFX

E-artsup Lyon • Lyon, france

- Learning of the 3D pipeline, from modeling to compositing.

- Work on Maya, Blender, Houdini, Nuke, Arnold, Substance painter, Zbrush

Interests

3D/VFX Technologies: Software, procedural generation, special effects...

Cinema: « The secret life of Walter Mitty », « The terminal », Action movies « Mission impossible

saga », « Top Gun Maverick »...

Sports: Tennis and tennis equipment maintenance, Baseball, Basketball.

Aeronautics: Reading of books and magazines (Mach 1...)