

# Flavie AUBERT

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# 3D Artist WEBSITE: www.flavie-aubert.com LINKEDIN: Flavie AUBERT

# **Profil:**

Graduated from a bachelor in 3D conception/VFX, I am currently looking to break in the industry. I am specialized in Hard-surface modeling, but I have a strong interest in special effects and procedural tools. I am proficient in all steps of the 3D pipeline.

# **EXPERIENCE**

# DATA PROCESSING TECHNICIAN - June 2024 - November 2024

# Caisse d'allocations familiales du Rhône, Lyon, France

Digitalization technician on OPEX, sorting and reception of paper mail, videocoding, identification and immatriculation of clients, Data processing

# 3D GENERALIST - February - June 2022

# Internship at Agence 33 Degrés, Lyon, France

3D modeling, Riggin, UVs, Surfacing, Lighting and Rendering

# PERSONAL EXPERIENCE

#### MENTORSHIP - October 2024 - March 2025

#### With Senior Hard-surface modeler Andrew Hodgson

Create a portfolio piece following industry methods and pipeline. Work on Maya.

#### FORMATION POLE PIXEL / POLE EMPLOI - December 2023

#### Villeurbanne, France

3D work in VR, learning of 3D MOCAP technologies.

# **GRADUATION MOVIE - May 2021 - June 2022**

#### «Under Control»

Team work on the production of a short film: 3D modeling, UVs, Surfacing, Compositing

# **SKILLS**

3D MODELING: Maya, Zbrush

UV: Maya

**SURFACING**: Substance Painter

RENDERING, SHADING, LIGHTING: Arnold, Maya

**COMPOSITING:** Nuke

**INFOGRAPHY:** After effects, Photoshop

LANGUAGES: French, English

**SOFT SKILLS**: Teamwork, autonomy, adaptability

**LEARNING**: Houdini, Blender, Renderman

# **EDUCATION**

# **BACHELOR CONCEPTION 3D/VFX - 2019 - 2022**

#### E-artsup, Lyon, France

Pipeline 3D, from 3D modeling to compositing (3D modeling, UVs, Surfacing, Lighting, Rendering, Compositing...).

# **INTERESTS**

**CINEMA:** «The secret life of Walter Mitty», «The terminal», Action (The man from UNCLE, Top gun ...)

**SPORTS:** Tennis, Baseball ...

**3D/VFX TECHNOLOGIES:** Procedural generation, special effects...